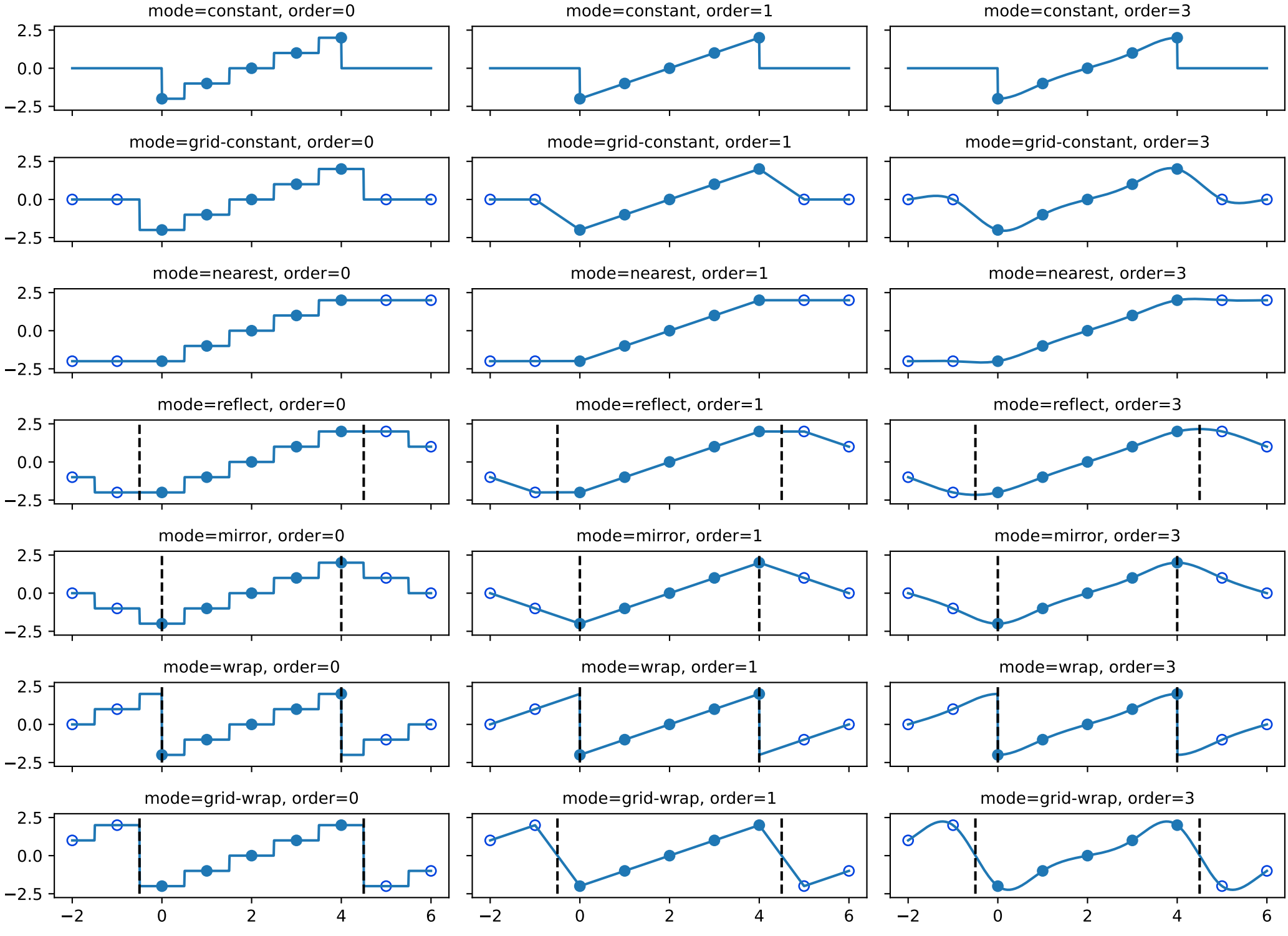
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mode=constant, order=1
mode=constant, order=3
mode=grid-constant, order=0
mode=grid-constant, order=1
mode=grid-constant, order=3
mode=nearest, order=0
mode=nearest, order=1
mode=nearest, order=3
mode=reflect, order=0
mode=reflect, order=1
mode=reflect, order=3
mode=mirror, order=0
mode=mirror, order=1
mode=mirror, order=3
mode=wrap, order=0
mode=wrap, order=1
mode=wrap, order=3
mode=grid-wrap, order=0
mode=grid-wrap, order=1
mode=grid-wrap, order=3
2.5
0.0
−2.5
−2
0
2
4
6